Entering Memory-Dial Numbers

You can store up to 70 phone numbers of 36 digits the machine's memory. You give each of these numbers a two-digit code (01-70) for Memory dialing. The first five (01-05) can be recalled and dialed using the One-Touch key. Press MEMORY and the two-digit code for the remaining 65 numbers (06-70). To enter a number in memory.

PRESS DISPLAY 1 Function SET MODE (PRESS MODE) 2 MODE ONE-TOUCH/MEM. NOS. 3 START ONE-TOUCH/MEM. ENTER To assign a One-Touch number, [02] TELEPHONE NO. 4 press a One-Touch key. Example: One-Touch key 02 or To assign a memory number, press MEMORY and two-digit code on the [62] TELEPHONE NO. keypad. Example: MEMORY 6 2 [62] TELEPHONE NO. 5 Enter the telephone number Example: 5 5 5 1 2 3 4 5551234

Some telephone systems, such as those used in offices, requires you to dial a code number and then pause to wait for the outside line to connect before you can dial the number. Program this pause by pressing REDIAL (PAUSE) in the desired position. The pause entry is shown as "-" on the display. The pause entry takes up one digit in memory.

You can add a space to the phone number to make it easier to read. Press DIAL/TEL to enter a space. The space has no effect when the number is dialed. The space entry takes up one digit in memory.

Example: 9 PAUSE 5 5 5 DIAL/TEL 1 2 3 4

[62]	TELEPHONE	NO.
9-555	5 1234	

If you have rotary (pulse-dialing) service, you can take advantage of special tone-access services, such as alternate long distance. Enter the local service number, then press SELECT (LDT) where you need to switch to tone dialing.

This mode change is displayed as "I" on the display. The LDT entry takes up one digit in memory.

Example: 9 PAUSE 5 5 5 DIAL/TEL 1 2 3 4 SELECT (LDT) 1 1 1 1 [62] TELEPHONE NO. 9-555 1234/1 1 1 1

If you make a mistake, use <CURSOR/CONTRAST or RESOLUTION/CURSOR> to move the cursor to the incorrect number, and then enter the new number over it.

[62] STATION NAME

7 Enter the receiving station's name (up to 15 characters). This name is printed at the top of faxes you send to this station.

Example: TANDY 2 9 1 0 2 3 etc.

[62] STATION NAME TANDY

If you make a mistake, use <CURSOR/CONTRAST or RESOLUTION/CURSOR> to move to the incorrect character, and then enter the correct character over it. To erase the incorrect character, press CLEAR.

8 START ENTER

6

START

ENTER

ONE-TOUCH/MEM.

- 9 Repeat Steps 4 to 8 to enter more numbers, or press STANDBY/STOP to return to the standby mode.
- NOTE: If you want to go back and change anything, press START/ENTER repeatedly to skip through the proceeding steps. Then use <CURSOR/CONTRAST or RESOLUTION/CURSOR> to move the cursor to the position you want to change. You do not need to re-enter everything.

(smc-03/02/94)